

Creativity takes the

process of imagination to

another level.

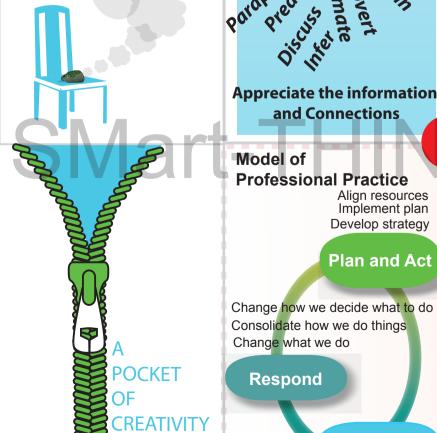
IMAGINATION

is not the same as

Creativity

Sir Ken Robinson definition of creativity is "the process of having original ideas that have value."

Imagination can be entirely internal. You could be imaginative all day long without anyone noticing. But you never say that someone was creative if that person never did anything.



Start and end here **Initiate**

Start your Creative engine

> Analyse Challenge

Independently

now

Inspired Yourself Friends -People

Influential Famous Current Events History Records

Books Poems Written Movie Magazines TV Observations Web

Visual Music Speach Sounds **Pictures** Auditory

Demonstrate

Weigh up data For:

Credibility

Integrity

Possible relevance

Understanding

"Blending ideas to create clarified solutions."

Question

Sort

Explore

Examine

Scrutinise

Differentiate

Consider

Compare

Evaluate

Study

Debate

Investigate



Symphony...is the ability to put together the pieces. It is the capacity to synthesize rather than to analyze; to see relationships between seemingly unrelated fields; to detect broad patterns rather than to deliver specific answers; and to invent something new by combining elements nobody else thought to pair."

Dan Pink, A Whole New Mind

ACTIONS



Syllogism

You Combine

You focused size

What If?

You replaced elements

You did things different

Compartmentalise

Survey

Mode

Argument

Questionnair

Conclude

Record

Report

Reflect

A form of deductive reasoning consisting of a major premise, a minor premise, and a conclusion; for example, All humans are mortal, the major premise, I am a human, the Categorize Examine minor premise, therefore, I am mortal, the conclusion.

To be creative you actually have to do something. It involves putting your imagination to work to make something new, to come up with new solutions to problems, even to think of new problems or questions.

animals + plants plants + stationary stationary + clothes clothes + animals

Bigger, smaller, wider, narrower, longer, taller, heavier, lighter

adapt adopt alter

Draw a picture of the challenge. write a story of the chalenge.

Know The Future

What has happened



Mepbage

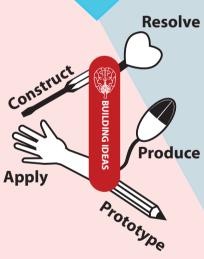
Mustrations

parice

Vision

Innovate

Play your Symphony Combine the elements;



What is happening What might happen?



Original ideas require a team approach

Talk your idea through **Experience opinions Ask question Make decisions**

Model of **Professional Practice**

Predict

Relate

Alian resources Implement plan Develop strategy

Plan and Act

Change how we decide what to do Consolidate how we do things Change what we do

and Connections

Respond



Review

Make decisions Gather information Analyse data

Smart Goal

Specific Measurable **A**ttainable Relevant Time Bound

presentation

Goal Reflection

Were your GOALS Specific Did you act on your GOALS

Can vou describe your meta-cognition Have you stuck to your time-schedule

for moving forward

Thinking Planning Doing Reflecting



Simon Mansfield Anne Kelly **©**2011

"Creativity is allowing yourself to make mistakes. Art is knowing which ones to keep." -Scott Adams

Reflect Was the challenge meet

Goal achieved



Cycle until resolved

Go back to GO and don't collect \$200

Five Things You Can Do to Become **More Creative**

. Pattern Recognition and Critical Thinking

Creative people see connections others overlook. To develop this trait, start questioning everything. Challenge authority, test common sense.

Creative people are insatiable when it comes to taking in wonder. They find the world infinitely fascinating and thirst to know more. Want wonder? apart. See if you can find Saturn in the sky. Look around and start investigating anything that piques your interest. You'll find the process addictive.

3. Decisiveness and Completion

People who get creative work done do two things. They make decisions and they keep making them until they get the job done. It takes courage to make a creative call. Make decisions and live with the consequences. The more you make, the more decisive you will become.

Persistence

Persistence is what persistence does. There's no other way to rise to the level of persistence required to crack the toughest problemsolving challenges except to keep on keeping on. Start with little problems and don't give up till you solve them. You will build endurance and a list of creative successes as you go.

5.0ptimism and Purpose

How creative people come to the optimism that drives them differs greatly. But overall, it comes from a sense of purpose. If you have a passion, you have a purpose. If you have a purpose, you will find ways to innovate, invent, and create. And even when you don't succeed, you will

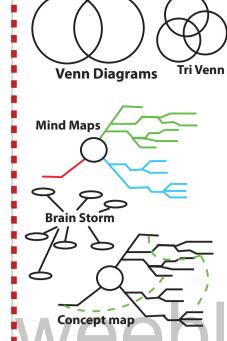
believe you will succeed in

the end. Peter Lloyd

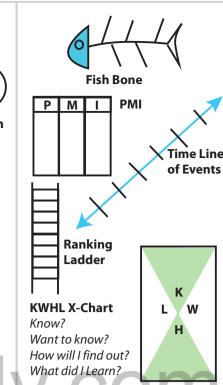
What sort of questions are you asking yourself?

Question

nowledg Can I explain why How many . . .?



Graphic Organisers



Sir Ken Robinson

Ian Jukes

Daniel Pink

2. Curiosity and **Exploration**

Start tinkering. Take a toaster

Do I know another instance where What factors would you change if Could this have happened in ... Can I apply the method used

If I had access to all resources how would I deal with

What would happen if.

How many ways can

 Why not compose a song about ...? Can you see a possible solution to.

• Can I design a ...

Can I develop a proposal which would

uation

Eval

Can I create new and unusual uses for

What do I think might happen next What differences exist between Can I distinguish between . . . Can I write a brief outline..

In times of change, learners inherit the Earth..... While the learned ind themselves beautifully equipped to deal with a world that no longer exists.

Redefine



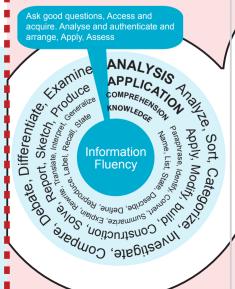
Creativity can cause tension Levels\of Learning **Unconscious** STRESS CURVE Competence Autonomous Integrated, instinctive, reflex, consistent TIME Conscious **Unconscious Competence Incompetence** Associative - Autonomous Awkward - Inconsistent Moments of Competence Ignorance is Bliss

Conscious Incompetence Aware of Development need Frustration - Awkward

GET FEEDBACK

...would you recommend?

The 21st Century Fluencies

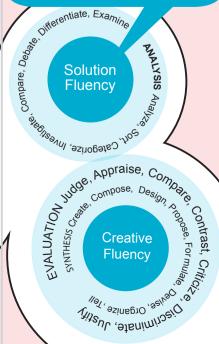


efine, Discover, Dream, Design, Deliver the oods, Debrief and foster ownership, by getting

Brain Theory

Critical and

creative thinking



Feedback makes a difference, constructive feedback defines

> Do I think... is a good or a bad thing? Could I defend my position about ... Is there a better solution to . . .? How would I have handled . . .? What do you think about Judge the value of . . .? How effective are ... How would I feel if Am I a ... person? · What changes to

Ian Jukes